72 Woodville Road, Woodville South Australia 5011 PO Box 1, Woodville SA 5011 T 08 8408 1111 F 08 8408 1122 charlessturt.sa.gov.au



2 September 2020

«Owners» «Postal\_Address»

Dear Sir/Madam

## Notification of Changes to Welland Avenue Road Humps Scheme, Welland

We recently wrote to you advising of a proposed change to the Welland Avenue Road Humps Scheme to replace the proposed Brand Avenue raised intersection with two road humps: one between Port Road and Brand Avenue and the other outside 5 and 8 Welland Avenue.

As an outcome of stakeholder consultation on this change we have resolved to omit the road hump proposed for 5 and 8 Welland Avenue from the Welland Avenue Road Humps Scheme.

This will result in approximately 40 metres between Port Road and the first road hump south of Port Road, 150 metres to the next road hump outside 15-18 Welland Avenue, then a typical road hump spacing of 90-110 metres for the remainder of the road humps to Grange Road.

Whilst the revised scheme results in a slightly greater interval between the first road hump south of Port Road and the road hump outside 15-18 Welland Avenue, we regard it to be an acceptable road humps scheme for Welland Avenue. Of course, we will continue to monitor traffic speeds and volumes in Welland Avenue after installation to evaluate whether the Welland Avenue Road Humps Scheme has the desired impact on traffic speeds and volumes. An overview of the Welland Avenue Road Humps Scheme is provided overleaf.

## **Construction timing**

A construction date is not yet confirmed as we are finalising the detailed engineering design. We anticipate an approximate start in early October 2020 with a full completion date of April 2021 subject to weather.

Should you have any queries or comments regarding this matter, please contact Transport Engineer Chris Bentick on 8408 1297 or at <u>cbentick@charlessturt.sa.gov.au</u>.

Yours sincerely

Mardon

Kath Mardon Community Engagement Officer - Engineering

20/150766

Final Welland Avenue Road Humps Scheme (Road Hump locations indicated by red squares)

